



## SOMERSET WEST SOCCER CLUB MICROSOCCER RULES

### INTRODUCTION:

In general, the Tualatin Hills Junior Soccer League (THJSL) Rules of Play apply to the Somerset West Soccer Club (SWSC) Microsoccer Program. However, since those rules are for older players (ages 7 and up), some modifications are necessary. In addition, some modifications are needed to ensure conformity with U.S. Soccer Federation and U.S. Youth Soccer Association requirements for small-sided play.

### RULE 1: Eligibility

- A. Players are eligible for the Microsoccer Program if they are entering kindergarten or first grade of the year the season begins.
- B. Players do not have to live within the THJSL/SWSC boundaries.
- C. Players not living within the boundaries of the Tualatin Hills Park and Recreation District (THPRD) must obtain a THPRD identification number before registering.

### RULE 2: Rosters

- A. The maximum number of players on a team will be 12.
- B. Teams will be formed by gender with mixed grade levels (i.e., each team will be gender-specific with players from both kindergarten and first grade).
- C. Girls may play on boys' teams but not vice versa.

### RULE 3: Footgear, Glasses, Jewelry, Casts, and Uniforms

- A. If possible, players will wear soccer shoes.
- B. Glasses can be worn, but players must use a safety strap to hold them on.
- C. A player wearing a cast or splint cannot play no matter how well padded it is.
- D. Jewelry (e.g., necklaces, earrings, and bracelets) is not allowed. The only exception is medical bracelets provided they are taped to the player's body.
- E. Shin guards are mandatory.
- F. Each team will have a different colored shirt.

### RULE 4: Responsibility of Coaches

- A. Each coach is responsible for his/her conduct as well as that of the team and families.
- B. Coaches, spectators, and players not on the field of play must remain at least one yard behind the touch line.

### RULE 5: Officiating

Games will be refereed by the team coaches. The referee's primary responsibility is to ensure the game is safely played.

### RULE 6: Ball Size

Microsoccer is played with a number 3 ball.

#### RULE 7: Field Size and Configuration

Each team will be responsible for setting up one 15 by 25 yard field. Cones should be placed at each corner and at the midline. Pop-up goals approximately 3 feet wide will be centered on each of the goal lines.

#### RULE 8: Duration of Games

- A. Games will be approximately 35 minutes in length with two 15-minute halves and a 5-minute halftime break.
- B. Each half will be divided into two quarters with a short break between quarters.
- C. Times are approximate and may be shorter or longer with agreement by both coaches.

#### RULE 9: Individual Playing Time

All team members play at least one-half of each game for which they are present.

#### RULE 10: Substitutions

Substitutions are unlimited and may be made as follows:

- A. Prior to a throw-in
- B. Prior to a goal kick
- C. After a goal by either team
- D. After any stoppage for injury
- E. At half time
- F. Midway between each half.

#### RULE 11: Special Microsoccer Rules

- A. Dual games will be played. Each coach will split his/her team into two squads. One squad will play on each of the fields. At halftime, the home team squads (first team listed in the schedule) will switch fields.
- B. Coaches should not move players between squads during a game. However, the members of each squad should be changed throughout the season.
- C. Number of players on a field: Three for each team on each field (i.e., dual 3 v 3 games).
- D. No goalies
- E. Penalty Area: None
- F. Fouls: All fouls result in an indirect free kick. Fouls should not be called except for:
  - 1. Hand balls
  - 2. Intentional fouls
  - 3. Intentional headers
- G. Penalty Kicks: None
- H. Goal Kicks (when ball goes out behind the goal line): players should remain at least six yards from the ball until the kick is taken
- I. All other rules (such as start of play, ball in and out of play, etc.) will conform to the rules of the game.

RULE 12: Scores, Standings, and Protests

- A. Game scores will not be recorded and standings will not be maintained.
- B. Games cannot be protested.

RULE 13: Disciplinary Actions

Coaches are expected to maintain an atmosphere of enjoyment for the players and spectators. The use of threatening or intimidating gestures or language toward other players, coaches, or spectators is prohibited. Violations will be handled in accordance with the SWSC Disciplinary Policy.